## Welcome to 7th Grade ELA

Dear 7th Graders and Parents,

Summer vacation is almost here! I hope that you make it a time to **Rest, Relax, Read,** and above all **Enjoy!** 

Reading, like a sport, involves practice and skill. Real skill building occurs when children read for pleasure and when they explore books about topics that interest them.

Students entering seventh grade are asked to read:

**7A:** <u>Maze Runner</u> by James Dashner and **7G:** <u>City of Ember</u> by Jeanne DuPrau. After reading the novel, they should complete the given exam and project. This will be collected and graded during the first week of school and will count towards their first quarter ELA grade.

Please encourage your child to read a minimum of thirty (30) minutes per day. Have a great summer! I am looking forward to being your ELA teacher in September.

Sincerely, **Rose Scozzari**Mrs. Rose Scozzari

Name: Date:	Incoming 7G City of Ember	
Section 1: Multiple Choice: Circle or highlight the correct answer.		
1. What are the two main character's na	imes?	
a. Lina, Doon	c. Lina, Poppy	
b. Mrs. Murdo, Mayor Cole	d. Poppy, Mrs. Murdo	
2. What happened to Lina's parents?		
a. Car accident		
b. Fell in the river.		
c. Had the coughing illness		
d. Went into Unknown Regions		
3. On Assignment Day, what was Lina's original lands and the second seco		
a. Greenhouse helper	c. Pipeworks laborer	
b. Messenger	d. Farmer	
4. How old does one have to be to get their first job?		
a. 14	c. 13 d. 16	
b. 12  Why don't the Emberites know exactly w		
5. Why don't the Emberites know exactly what time it is?  a. Some timekeepers didn't do their job properly.		
b. They didn't have the technology to see the time.		
c. There was a worm that ate everything that the Emberites had.		
d. They didn't care about time.	, mat the Embernes had.	
6. What was the name of the paper Poppy chewed up?		
a. The recipe	c. The Instructions	
b. The Way Out	d. The Document	
7. Lizzie and Lina argue over a moral dilem	ma. What is another word for	
dilemma?		
a. Solution	c. Game	
b. Problem	d. Nightmare	

8. How did Lina come to realize it was Loope of the secret room?	er who she had seen walk out	
a. She noticed his limp while walking.		
b. She saw his face.		
c. Lizzie told her it was Looper		
d. She recognized the jacket he was weari	ng.	
9. What do Lina and Doon find out that the Mayor is secretly doing?		
a. Killing Ember's people by poisoning th	ne water supply.	
b. Embezzling money from the city.		
c. He has a secret stash of rare supplies th	nat he is hiding from	
everyone.		
d. Throwing parties in the Pipeworks.		
10. What does "egress" mean?		
a. Exit	c. Open	
b. Fishlight	d. Go!	
11. Doon collected what and recorded his findings in books?		
a. Animals	c. Flowers	
b. Insects	d. Electrical tips	
12. When Doon opened the door in the Pipeworks, who was inside the		
door?		
a. The Mayor	c. His father	
b. Looper	d. Lina	
13. What does "hogwash" mean?		
a. Washing a hog	c. nonsense	
b. Washing a motorcycle	d. None of the above	
14. What items did Doon and Lina find when	they opened the sliding	
door?		
a. Light bulbs	c. Matches and candles	
b. Bugs	d. Poppy	
15. How did Doon, Lina, and Poppy escape from Ember?		
a. The Pipeworks	c. A Tunnel	
b. The Sewers	d. The Unknown Regions	

- 16. Which statement from the City of Ember contains a cause-effect relationship?
  - a. The climb out of the cave was long and difficult.
  - b. Because the cave was damp from the river, the Builders left the instructions behind a piece of glass.
  - c. The boat ride down the fast moving river was scary for Poppy.
  - d. Lina, Doon, and Poppy emerged from the cave during the nighttime hours.
- 17. What did Doon, Poppy, and Lina find as they reached "the end"?

a. A car

c. a door

b. A fox

d. A path

18. Who found the message from Lina and Doon?

a. Mrs. Murdo

c. Looper

b. Mayor Cole

d. The Chief Guard

- 19. Which question does the book, <u>City of Ember</u>, answer?
  - a. Will Doon and Lina find the city in Lina's dreams?
  - b. What will happen to the Emberites?
  - c. Where was the city of Ember?
  - d. What will Mrs. Murdo do with the note?
- 20. What did Lina and Doon learn about the first residents of Ember (in the journal they found)?

a. 100 men, women, and children

c. 100 children

b. 200 men, women, and children

d. 150 men and women

Section 2: City of Ember book project: Choose ONE of the given choices.

- 1). Ember Board Game: Create a board game about Ember. Make it fun, creative, and colorful. It should include the major plot points of the book and the end goal should be "Escaping from Ember!". Include instructions on how to play. We will play your game during class when we return.
- 2) Travel Brochure: Imagine you are a travel agent who arranges vacations to exotic and unusual destinations. Create a travel brochure for a trip to the city of Ember. What are the "hotspots" vacationers should not miss? What local cuisine (food) would tempt hungry travelers? How would people get there? Make your brochure colorful and eye-catching so that your customers don't change their minds and go somewhere else instead.
- 3) Museum of Ember: Ember has become a historic civilization 100 years later and several artifacts have been saved in a museum. Create a museum display with at least 6 artifacts from Ember and a detailed description of what the artifact is, what it was used for and why it was important. Make sure to choose artifacts that are important to the story and describe the significance to the city. Include a one page announcement/advertisement for your museum that highlights what visitors will see at the museum.