

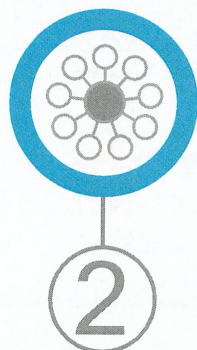
Summer + First In Math® = Fun!

What is First In Math? Our school chose this outstanding educational tool to help students practice and master mathematics skills. Your child may log on to the First In Math® website during the summer until 7/31/22, on any device with Internet access.

Why use First In Math? It is proven to increase problem-solving & critical-thinking abilities, and boost basic math skills. Children using this website for at least 10 minutes a day show consistent improvement – even top students are challenged to learn new concepts.



1
Log in with the
User ID & Password
you used at school



2
PLAYER HUB
View your
Math Modules



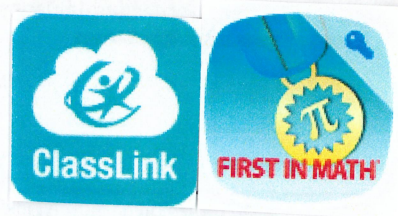
3
MODULES
Choose a Module
then select a game



4
PLAY & LEARN
Play games for 10-15
minutes each day

PLAY NOW - EASY LOGIN

Have fun playing 200+ MATH GAMES all Summer! Fast-paced fun for ALL grades & skill levels. Earn electronic stickers and work toward your own math goals using the MY GOALS link on your Player Homepage as a guide.



FOCUS RING Select Skill Level (you may not see all 4)
PLAYER HUB Select Module & game (you may not see all 9 icons)

JUST THE FACTS
Test your knowledge of math facts

Earn special
Badges for
your Hub

VERY IMPORTANT FACTS®
(VIFs) Learn math facts
& increase automaticity

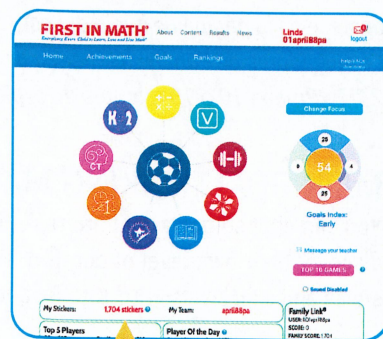
**WORKOUT
GYMS**

SKILL SETS®
(24° GAME)

KNOW & SHOW -
Word problems

BONUS GAMES

HOMEPAGE shows your Stats
and Achievements, plus links to game
directions, Help, & Rankings.



MY STICKERS shows number
of stickers earned – on average THREE
math problems have been solved
correctly for every sticker earned!

FIRST IN MATH®
PRACTICE MADE PERFECT™

WHAT IS THE PURPOSE OF THE PLAYER HUB? (¿Cuál es el propósito del Player HUB?)

Icons on the HUB can guide you through the program in a systematic order - or you can freestyle! Try the yellow icon (Just The Facts) first because it is a great way to know if you need help with addition, subtraction, multiplication or division facts. If help is needed in certain areas the VIFs and GYMS should be the next stop. After those have been completed proceed to other modules clockwise around the HUB—or at any point in the process play BONUS GAMES or the SKILL SET module based on the popular 24® Game. (Los íconos en el HUB pueden guiarlo a través del programa en un orden sistemático, ¡o puede hacer freestyle! Haga clic en el ícono amarillo (Just The Facts) porque es una excelente manera de saber si necesita ayuda con la suma, resta, multiplicación o división. Si necesita ayuda en ciertas áreas, los VIF y GIMNASIOS deberían ser su próxima parada. Una vez que se hayan completado, continúe con otros módulos en el sentido de las agujas del reloj alrededor del HUB, o en cualquier momento del proceso, juegue BONUS GAMES o el módulo SKILL SET basado en el popular juego 24®.)

HOW TO PLAY GAMES

The beauty of FIRST IN MATH is that each game is different! If you are unsure how to play, click the link under each game for video and/or print instructions.

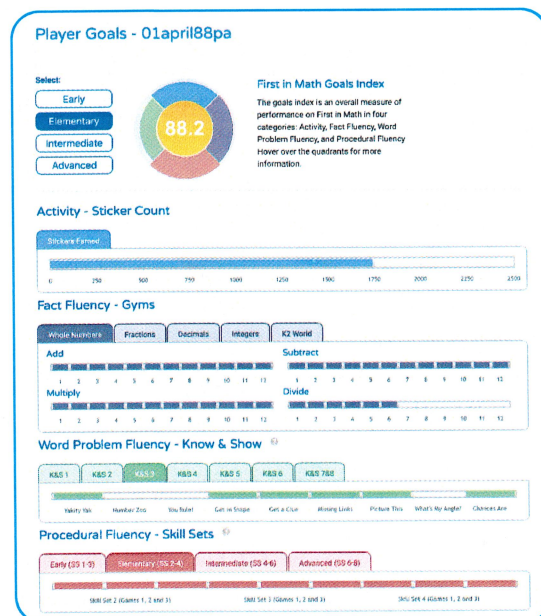
STUDENTS USE "MY GOALS" TO TRACK PROGRESS

The Goals Index measures performance in four areas: activity, fact fluency, word problem fluency, and procedural fluency. Each category contributes up to 25 points toward an overall GI of 100. Children who are motivated by tracking their own progress will enjoy this feature; those who don't can ignore it.

GET ONE FAMILYLINK® LOGIN, FREE

(Obtenga un inicio de sesión de FamilyLink®, GRATIS)

With a FamilyLink® login, a parent, grandparent or sibling can use First In Math! Your FamilyLink User ID appears on the student Homepage in the lower-right corner. FamilyLink players have full access to site content 24/7. Try 10 or 15 minutes of math exploration each day! (¡Con un inicio de sesión de FamilyLink®, un padre, abuelo o hermano puede usar FIM! Su ID de usuario de FamilyLink aparece en la página de inicio del estudiante en la esquina inferior derecha. Los jugadores de FamilyLink tienen acceso completo al contenido del sitio 24/7. ¡Pruebe 10 o 15 minutos de exploración matemática cada día!)



MAIN GOAL: MAKING MATH FUN

You can choose goals that are realistic, but if this proves frustrating let your child explore the variety of math puzzles and discover their own level of comfort. Rest assured that First In Math offers multiple forms of practice for different learning styles and skill levels—Pre-K to 8—and ALL practice is beneficial.

AUTOMATIC AWARDS



One way to decrease math anxiety is through positive feedback! Players receive Digital Ribbons & Certificates in their Notifications Envelope for all Skill Levels and Games successfully completed.

WHEN THEY'RE PLAYING, THEY'RE LEARNING

No child is inherently bad at math, it's just a matter of practice! First In Math does not require adult supervision, but if you want to cheer them on, do not solve the problems for your child. Practicing on their own helps children become independent learners. Provide encouragement and promote their continuing effort; never ridicule a "mistake" in math, that's how we all learn. Never say "I don't like math" or "I'm bad at math" — EVERYONE can be a "math person". Have fun!

firstinmath.com | info@firstinmath.com

FIRST IN MATH®

PRACTICE MADE PERFECT™

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Summer = Fun!